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| <p style="text-align: center;">PRODUCTS</p> <ul style="list-style-type: none"> ▶ Virtual Battlespace 3 (VBS3), the defence industry’s most widely used desktop training simulation solution. VR ready out of the box. Being replaced by VBS4. ▶ Virtual Battlespace 4 (VBS4), whole-earth virtual desktop training and simulation host for tactical training, experimentation and mission rehearsal and powerful simulation host for any IG. ▶ VBS Blue IG, highly capable, cost-effective image generation solution. ▶ VBS Simulation Software Development Kit for system integrators. ▶ Terratools simulation synthetic environment creation from military, government, commercial and open source Geographic Information systems data. | <p style="text-align: center;">KEY CUSTOMERS & ACADEMIC PARTNERS 300+ Globally. in Australia:</p> <ul style="list-style-type: none"> ▶ Australian Defence Force ▶ New Zealand Defence Force ▶ BAE Systems Australia ▶ Boeing Defence Australia ▶ Cubic Defence Systems ▶ Elbit Systems Australia ▶ Insitu Pacific Limited ▶ InVeris Training Solutions ▶ Lockheed Martin Australia ▶ Raytheon Australia ▶ Rheinmetall Defence Australia ▶ Ryan Aerospace ▶ Thales Australia ▶ Australian Defence Force Academy ▶ Deakin University ▶ Monash University ▶ University of New South Wales |
| <p style="text-align: center;">CAPABILITIES</p> <ul style="list-style-type: none"> ▶ Software development services including project management. ▶ VBS scenario design and creation. ▶ 3D model and content creation and management. ▶ Onsite/offsite training on all BISim products. ▶ Exercise and simulation operations support. ▶ Terrain database generation across multiple runtimes virtual & constructive. ▶ High level technical support, including implementation of VBS-based solutions and integration of VBS into wider hardware systems or federated software environments. <p style="text-align: center;">DISCRIMINATORS</p> <ul style="list-style-type: none"> ▶ Build your training system using BISim products and 60+ export opportunities are created. ▶ World-leading game-based technology developed over 15 years of close collaboration with military customers. ▶ Unique business model that allows all customers to benefit from improvements. ▶ Fully customisable, able to be configured for specific scenarios or used more broadly. ▶ Can be used across the full simulation environment. | <p style="text-align: center;">QUALITY STANDARDS AND OTHER ACCREDITATIONS</p> <ul style="list-style-type: none"> ▶ ISO 9001:2015 ▶ Defence Industry Security Program Membership <p style="text-align: center;">CONTACT DETAILS</p> <ul style="list-style-type: none"> ▶ Rob Carpenter - Business Development Manager, AU/NZ Email: rob.carpenter@bisimulations.com Tel: +61 (0) 400 126 343 Website: www.bisimulations.com <div style="text-align: center;">  </div> |

